

## CLAY MAGIC CATALOG PAGE 249 AND 250

MAYCO ACRYLIC STAINS USED ON THIS FLYER: SS-135 White, SS-45 Buttermilk, SS-317 Turquoise, SS-198 Chocolate, SS-234 Medium Mocha, SS-SS-212 Light Umber, SS-57 Accent Green, SS-130 Med. Gray, SS-192 Light Taupe, SS-3 Honey Toast, SS-254 Golden Ochre, SS-19 Country Sage, SS-376 Limeburst, SS-24 Chocolate Fudge, SS-111 Brightest Yellow, SS-276 Forest Green, SS-212 Light Umber and SS-138 Flat Black.

WASH- 3:1 Water and Med. Mocha- Apply to basecoat and wipe off with a soft cloth before the wash dries.

STROKE AND COATS USED ON THIS FLYER: SC-16 Cotton Tail, SC-SC-15 Tuxedo, SC-25 Crackerjack Brown, SC-42 Butter Me Up, SC-48 Camel Back, SC-88 Tutu Tango, SC-28 Blue Isle, SC- 35 Gray Hare, SC-45 My Blue Heaven, SC-77 Glo-Worm, SP-206 Speckled Sunkissed and Speckled Orange a Peel,

FOUNDATIONS- FN-001 White and FN-301 and Marshmallow White.

Also used SG-202 White Cobblestone and S-2101 Crystal Clear Brushing

MAYCO BRUSHES USED: AB-834 ¾" Basecoat, RB-138 3/8" Angled Shader, Various size RB and size 4, 6 & 8 round CB brushes, 10/0 Mini Liner, CB 110, Script Liner CB 106, UB and round AB Drybrushes. Mayco fan brushes.

### GLAZED MUSHROOM TOPS AND GNOME HATS MOLD NUMBERS

- 4115 Four Gnomies for Frogs 3-5"T x 3 -3"W
- 4116 Three Gnomies for Mushroom Caps
- 4117 Two Gnomies for Snappy and Shelly Turtles 5.75"T x 3.5"W (dragonfly) 5.5"T x 3"W (butterfly)
- 4122 Large Plain Flat Mushroom Cap 10" (on stem) 11"T x 11.5"W
- 4123 Med. Plain Flat Mushroom Cap (on stem) 9.75"T x 9.75"W
- 4124 Small Plain Flat Mushroom Cap (on stem) 7.5"T x 8"W
- 4128 Large Plain Domed Mushroom Cap (on stem) 13"T x 11"W
- 4129 Medium Plain Domed Mushroom Cap (on stem) 11.5"T x 9.75"W
- 4130 Small Plain Domed Mushroom Cap (on Stem) 9"T x 7.75"W

**PREPARATION:** If using the stems as toad homes, cut out a door while the cast is still wet. Use the cut out elements for signs. See patterns. When dry clean and fire to cone 04.

**MUSHROOM CAPS AND GNOME HATS-** Punch out three different size dots using dot punchers (available at Michael's) We used computer paper for the dots. Soak the dots in a shallow dish of water. Apply 2 coats of FN-001 White, to the hats and caps. After the second coat loses its sheen apply the dots where desired on the caps and hats. Use a paper towel and press to secure the dots. When dry enough to paint, but not totally dry, apply 3 coats of Stroke and Coat color of choice. We used TuTu Tango, Speckled Orange a Peel and a 1:1 mix of Speckled Sunkissed and Butter Me Up. The dots get harder and harder to see as coats are applied, so as you paint on each coat of paint, wipe some paint off each dot with a finger to mark for removal. (The paper dots must be removed before firing or the paper dot will burn off and leave the paint behind on your piece in a puddle.) Once the third coat is applied and the sheen is gone from the glaze, use a sturdy pick and tweezers to peel off each dot. If desired, shade the gnome hats with Camel Back. When dry apply 1 coat Crystal Clear brushing. Fire to cone 06.

### GLAZED MUSHROOM STEMS MOLD NUMBERS

- 4125 Large Plain Mushroom Stem 9"T x 6.25"W
- 4126 Medium Plain Mushroom Stem 7.75"T x 6.25"W
- 4127 Small Plain Mushroom Stem 5.75"T x 5.5"W

**WASH:** Using a wash of 1:1 Camel Back and Crackerjack, apply to bisque mushroom stems. Wipe off with a damp sponge in a downward fashion leaving streaks of color. Apply a wash of desired color to the words on the "toad" signs, wipe with a sponge to leave the color in the crevices only. Apply Crystal Clear Brushing to the signs.

**iujuuiAPPLY to stems where cobblestone is present:** 4 coats of Marshmallow White. Before the last coat of the Marshmallow White loses its sheen, apply the first coat of White Cobblestone. Lay the paint on the piece with a loaded brush. Do not paint it on. Do not over brush. After the first coat of Cobblestone loses its sheen, apply the second coat the same way as the first. Applying the Cobblestone this way is very important. When finished, let the stems dry undisturbed. Fire to cone 06.

## **FROGS, TURTLES, GNOMES, DRAGONFLIES AND BUTTERFLIES MOLD NUMBERS**

- 4110 Jeremiah Frog Welcome 11.75"T x 10.5"W 4.75"D
- 4111 Polly Wog Frog 7.25"T x 11.5"W 7.5"D
- 4112 Lilly Pad Frog 5.75"T x 9.75"W 5.5"D
- 4113 Tadd Pole Frog 5"T x 7.25"W 4.25"D
- 4114 Two Pack Lilly Pad Frog 3"T x 6"W
- 4115 Four Gnomies for Frogs 3-5"T x 3 -3"W
- 4116 Three Gnomies for Mushroom Caps
- 4117 Two Gnomies for Snappy and Shelly Turtles 5.75"T x 3.5"W (dragonfly) 5.5"T x 3"W (butterfly)
- 4118 Six Pack Butterfly 2" x 2"
- 4119 Four Pack Dragonfly 4"W x 3"L
- 4120 Snappy Turtle 8"T x 13"L x 7.5"D
- 4121 Shelly Turtle 8"T x 13"L x 8.25"D

**PREPARATION:** Clean and fire to cone 04.

**NOTE- We use a 1 ½" inch regular house trim painters brush to drybrush the frogs and the turtle shells through the first coat of Med. Mocha.**

**BASECOAT:** Frogs and turtles with Accent Green, turtle shells with Chocolate Fudge. Welcome sign with Med. Mocha and dragonflies and butterflies with Turquoise.

**WASH:** Apply a Med. Mocha wash to butterflies and dragonflies, wipe off with a soft cloth before the wash dries.

**DRYBRUSH: Green areas** (using a 1 1/2" household paint brush) with 2 heavy coats of Forest Green, followed with 2 heavy coats of Country Sage. Continue with 2 to 3 lighter coats of Limeburst, concentrating the paint to the higher areas of the piece. Follow with 2 to 3 light coats of Brightest Yellow to the high areas. Highlight with White added to your brush, very lightly.

**Turtle shells-**(using a 1 1/2" household paint brush) Drybrush 2 heavy coats of Chocolate, followed with 1 heavy coat of Med. Mocha. Continue with 1 more coat of Med. Mocha to the shell bumps. With a smaller regular dry brush continue the bumps with 3 to 4 coats of Light Umber and 2 to 3 coats of Golden Ochre. Highlight very lightly with Buttermilk. **Drybrush welcome sign** with 3 to 4 coats of Light Umber, followed with 2 coats of Golden Ochre, continue with Buttermilk to highlight. **Paint "WELCOME" With Black** and drybrush with a Black and Gray mix to lighten. Finish with white to lighten. Shade around the letters with Chocolate Fudge,

**BUTTERFLIES AND DRAGONFLIES:** Drybrush butterflies and dragonflies with 2 coats of Turquoise followed with White to highlight. Paint dragonfly bodies with Country Sage and drybrush with Limeburst, followed with Brightest Yellow.

**ALL THE GNOMIES-** After the gnome hats are fired, Basecoat beards Med. Gray, flesh areas with Light Taupe, Shoes either Black or Chocolate, outfits with Honey Toast and Turquoise.

**WASH:** With a Med. Mocha wash, wipe off the wash before it dries.

**DRYBRUSH:** Beards with Light Gray to White to desired whiteness, flesh areas with 2 coats of Light Taupe, followed with blush color of choice, continue the blushing with a little Buttermilk added to your brush and highlight the noses. Turquoise areas with Turquoise to White to desired color, Honey Toast areas with Honey Toast to White to desired color. Brown shoes with 2 coats of Med. Mocha, 3 coats of Light Taupe and highlight with Buttermilk. Black shoes with a Black and Med. Gray mix, followed with White.

**SHADE:** Gnomes with Chocolate Fudge, if desired.

**Glazed dragonflies and butterflies.** Apply a wash of 1:1 Camel back and Crackerjack. Wipe off with a damp sponge. Apply 1 coat of My Blue Heaven and Blue Isle to wings blending the colors together. Paint body Cotton Tail or Gray Hare for the Butterfly and Glo-Worm for the Dragonfly. Decorate as desired using Cotton Tail. Apply 1 coat of Tuxedo to dragonfly eyes. Apply 2 coats of Crystal Clear Brushing and fire to cone 06.

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