

CLAY MAGIC CATALOG PAGE 231 AND 232

MAYCO ACRYLIC STAINS USED ON THIS FLYER: SS-135 White, SS-45 Buttermilk, SS-317 Turquoise, SS-254 Golden Ochre, SS-210 Orange, SS-198 Chocolate, SS-234 Medium Mocha, SS-276 Forest Green, SS-376 Limeburst, SS-24 Chocolate Fudge, SS-335 Rich Blue, SS-111 Brightest Yellow, SS-331 Med. Blue, SS-92, SS-130 Med. Gray, SS-176 Christmas Red, SS-57 Accent Green, SS-3 Honey Toast, SS-212 Light Umber SS-19 Country Sage, AC-523 Snow and SS-138 Flat Black.

COLOR MIXES: Dark Blue- a mix of Rich Blue and very little Black, light blue mix- 3:1:1 White, Turquoise and Med. Blue. Dark Gray- Start with Med. Gray, add Black for a Dark Gray. **Brown mix- 1:1 Chocolate and Med. Mocha.**

WASH: 3:1 Water and Med. Mocha

SPECIALITIES: Mayco non-fire Snow.

MAYCO BRUSHES USED: AB-834 ¾" Basecoat, RB-138 3/8" Angled Shader, Various size RB and size 4, 6 & 8 round CB brushes, 10/0 Mini Liner, CB 110, Script Liner CB 106, UB and round AB Drybrushes.

SNOWMAN JACK AND ATTACHMENTS

MOLD NUMBERS

3985 Jack the Snowman Plain 14.75" T

3986 Jack the Snowman w/Scene 14.75" T

3987 Arm w/ Wreath Post for Solar Lamp Att. 14.75" T x 15" W x 7.5" D

3988 Arm Waving w/ Cardinals Att. 14.75" T x 12.75" W

3989 Arm with Puppy Att. 14.75" T x 12.75" W

3990 Arm With Kitten Att. 14.75" T x 12.75" W

3991 Arm with Tree Att. 14.75" T x 13" W

3992 Arm with Snowball 14.75" T x 13" W

3993 11.5" Base 11.5" L x 8.5" W x 1.25" H

3270 Small Football 6" L x 3.5" W

4000 Gangbuster Puppy 4.25" T x 3.75" W

4001 Gangbuster Kitten 4.5" T x 3.25" W

PREPARATION: After removing casts from molds, slip attach arms to snowman as desired. Before attaching, place any holes necessary for light clips or electrical. Place hole in wreath post to accept a solar landscape light, allow room for shrinkage. If using bases, place all holes necessary for lighting. Make holes for lights and electrical in tree and wreath. Cut out stars, names, phrases or snowflakes on plain snowman. Allow to dry, clean and fire to cone 04.

BASECOAT: **Buttermilk**-All white areas, white kitten and puppy. Light blue mix- all snowman bodies and bases.

TIP: You do not need to stay in boundaries applying the light blue basecoat, the deer, trees and bunnies will end up painted over during the drybrush process. These areas will all be basecoated with separate colors later in the instructions.

WASH: With a wash using Med. Mocha and water, paint on all pieces. Wash should be thin enough to show the basecoat, but should not drip. Wipe off the wash before it dries.

DRYBRUSH: Drybrush Buttermilk areas with 2 to 3 coats of Buttermilk followed with 1 to 2 coats of White. Drybrush blue areas with the **light blue mix** followed with two coats of White. Continue with White using a fresh brush to further whiten. Blush cheeks as desired.

BASECOAT: Dark Green areas with Accent Green, red areas with Christmas Red, orange areas with Orange, gray areas with the **Dark Gray mix**, brown areas with Chocolate Fudge, Broom bristles with Golden Ochre, brown hat with the **Brown mix** and the blue hat with the **Navy mix**.

WASH: With a wash of Med. Mocha and water, wipe off with a soft cloth before it dries.

DRYBRUSH: Accent Green areas with 2 coats of Accent Green, with a fresh brush, drybrush 2 coats of Forest Green, followed with 2 coats of Country Sage concentrating more paint on the tips of the greenery. Continue with 3 coats of Limeburst to the tips only. Red areas with 1 coat of Christmas Red, followed with 3 coats of Orange added to your brush. If the red areas start looking Orange, come back with more Christmas Red. Orange areas with 1 coat of Orange, followed with 3 coats of Brightest Yellow and highlight lightly with White. The broom bristles with Golden Ocher and Buttermilk to desired lightness. Drybrush the gray areas with the Gray mix and Med. Gray in your brush, 2 coats. Continue with White to lighten. Apply more coats of White to highlight areas of bunnies and kittens. Re-basecoat the Chocolate Fudge areas if needed. Drybrush with Chocolate, Med. Mocha, Golden Ochre, and highlight lighter areas with Buttermilk and White. Drybrush the deer only with the Brown mix, 2 light coats. Drybrush the brown hats with the Brown mix and Light Umber. Drybrush the blue hat with the Navy mix and the Dark Blue mix. Drybrush the black hats with Black and a little Med. Gray in your brush. The football is drybrushed very lightly with a couple coats using Chocolate. Drybrush the lamp post and solar lamp very lightly with Emperor's Gold.

PAINT: The kitten and puppy collars, hat bands and berries with Christmas Red. The yellow hat band and mitten cuffs with Honey Toast. The puppies brown areas with Med. Mocha.

DRYBRUSH: Honey toast areas with Honey Toast and a little Buttermilk. The Puppies brown areas with Med. Mocha and Light Umber. Highlight with Buttermilk.

SHADE: All snow areas with a dark blue mix (Rich Blue and add Black slowly for a dark Blue). Chocolate Fudge on all light Gray areas.

FINISH: Apply Snow where desired, before it dries sprinkle extra fine Glitz Glitter by Recollections on all snow areas. Glue in 5mm. pin lights and lg. globe lights, if desired apply snow to lights and sprinkle on glitter. Apply gloss sealer to red hatbands, collars, berries and a little to the cardinals. Apply Red dusting powder before the sealer dries. (Hobby Lobby)

RETRO DEER

MOLD NUMBERS

3994 Retro Deer Head and Support (Claire)

3995 Retro Deer Body 13.25"T x 9.5"L x 4.5"W

3996 Retro Deer Leg Att.

3997 Retro Button Buck Head and Support (Rudy)

3998 Retro Laying Deer (Claire) 10.25"T x 10.5"L

PREPARATION: Remove the greenware from the molds, use the greenware support to support the standing body. Let stand for about an hour. Vent body where legs will be attached. Attach the legs, mask the attached areas with slip that has been set up to the consistency of peanut butter. Attach the head in desired position and mask the same way. Smooth out areas with a palette knife. In a couple hours, sponge the attached areas smooth, then apply a sponged texture to match the deer body. When all body part area attached, there will be no open areas so be sure to vent the deer with a small hole in a discreet area beneath the deer body. Clean all seams and apply a sponged texture to match the deer body.

BASECOAT: Basecoat or airbrush the white areas Buttermilk. Airbrush or basecoat the brown areas with the Brown mix.

WASH: Using a Med. Mocha wash, apply to the Buttermilk areas, Wipe off with a soft cloth.

DRYBRUSH: Buttermilk areas with Buttermilk and White. Blush ears with blush color of choice. Drybrush the brown areas with the Brown mix and Light Umber added to your brush with 2 coats.

SHADE: The brown areas with Chocolate Fudge.

FINISH: Paint eyes with Med. Mocha and highlight with Light Umber and Buttermilk. Paint hooves and noses with Black. Paint spots with White.

FIGURE SKATES

MOLD NUMBERS

3999 Gangbuster Figure Skate 4.25"T x 4.5"L x 1.25"W

PREPARATION: Place appropriate holes for the laces. Clean and fire to cone 04.

BASECOAT: White skates with Buttermilk. Blue skates with Med. Blue.

WASH: Apply a Med. Mocha wash, and wipe off with a soft cloth before the wash dries.

DRYBRUSH: The white skate with Buttermilk and White. The blue skates with Med. Blue and Buttermilk. Basecoat the brown soles with Med. Mocha and the blade with the Dark Gray mix. Drybrush the soles with Med. Mocha and Light Umber. The skate blades with the Dark Gray mix and Shimmering Silver. Paint the eyelets with Shimmering Silver.

MOLDS BY CLAY MAGIC INC.

P.O. BOX 148

ROCKWOOD, MI 48173

Ph. (734) 379-3400 FAX (734) 379-4944

COLOR AND BRUSHES BY MAYCO COLORAMICS, LLC.

4077 WEAVER COURT SOUTH

HILLIARD, OHIO 43026

PHONE: (614) 876-1171 FAX (614) 876-9904