WITCHES, PILGRIMS & SNOWMEN

Mayco Softees Acrylic Stains used on this flyer

SS-135 White

SS-45 Buttermilk

SS-373 Brick Red

SS-210 Orange

SS-276 Forest Green

SS-03 Honey Toast

SS-111 Brightest Yellow

SS-254 Golden Ocher

SS-339 Navy

SS-337 Dark Blue

SS-331 Medium Blue

SS-29 Dew Drop Blue

SS-210 Orange

SS-209 Orange Peel

SS-376 Limeburst

SS-57 Accent Green

SS-370 Deep Purple

SS-368 Dusty Violet

SS-28 Hushed Violet

SS-24 Chocolate Fudge

00 040 Link Hark an

SS-212 Light Umber

SS-234 Medium Mocha

SS-192 Light Taupe

SS-317 Turquoise

SS-329 Light Blue

SS-100 Old World Santa

SS-272 Yellow Green

SS-19 Country Sage

SS-176 Christmas Red

SS-179 Antique Red

SS-356 Wedgwood Blue

SS-198 Chocolate

SS-132 Slate Gray

SS-130 Medium Gray

SS-108 Light Gray

SS-138 Flat Black

SS-125 Portrait

Translucent Oil Stains:

TL-309 Golden Buckskin Twinkle

TL-310 Ginny Tan Twinkle

Brushes: by Mayco

AB-834 3/8"Basecoat, RB-138 3/8"Angled Shader, Various size RB and size 4, 6 & 8 round CB brushes, 10/0 Mini Liner UB and round AB Drybrushes

WITCHES

MOLD NUMBERS

3173 Girl Witch w/Scene

3174 Girl Witch Plain

3175 Boy Witch w/ Scene

3176 Boy Witch Plain

Step 1

Cast the desired pieces from the molds (or have them cast for you). If you are planning on cutting out any phrase or elements and need to set the piece aside, place it in a plastic bag. This will keep the piece damp, making it easier to cut out the phrase or design. If you are simply drybrushing the ghosts, allow the piece to dry and skip down to step 6.

Step 2

Prepare the pattern, use a photo copier with reduce and enlarge functions to make the desired size pattern. Additional stencils are available on Clay Magic's Web site: www.claymagicinc.com

Step 3

Arrange the pattern as desired on the front of the plain witches and, using a somewhat dull pencil or similar tool, trace the pattern onto the damp greenware leaving an indentation.

Step 4

Remove the pattern and neatly cut

design, word or words with a craft knife. After all the cuts are made, carefully remove the cutout clay. For witches with scenes, cut out the moon and stars as shown. Cut all necessary holes for lighting and electrical needs for the pieces.

Step 5

Using a damp sponge, carefully clean up the design elements by wiping the edges smooth. Clean the inside of the elements with a damp brush.

Allow the pieces to dry.

Step 6

Clean the greenware well by carefully removing the seamlines of the greenware using a cleanup tool, greenware sander and sponge in the usual manner. Sponge away any imperfections, but be careful not to harm the detail or the cut out areas of the piece.

Step 7

Allow the pieces to dry and fire to cone 04. Note: Cut-out pieces will always be more fragile, even after the items have been fired. Always be careful when handling and avoid holding or pressing cut-out areas.

Step 8

Basecoat color to areas as follows:

Witches with Scenes

Flesh - Light Taupe

Owl, Boy's hair and all shoes - Medium Mocha

Girl's hair and yellow trim on boy - Honey Toast

Girls Orange Trim - Orange

Plain Witches Cut Out

Flesh - Yellow Green

Boy's hair and yellow trim - Honey Toast

Girl's hair and orange trim - Brick Red

Step 9

Antique all basecoated areas of the pieces using a 1 to 1 mix of Ginny Tan Twinkle and Golden Buckskin Twinkle. It is not important if the antique gets onto the unpainted bisque. Wipe off the excess with a soft cloth.

Step 10

Drybrush Light Taupe flesh with 2 coats of Light Taupe followed with one to two light coats with Buttermilk added to your brush. With a small amount of Brick Red and Orange added to your brush, very lightly blush cheeks and noses.

Drybrush green flesh with Yellow Green followed with Limeburst. Adding Buttermilk to your brush highlight face. With a small amount of Brick Red and Orange added to your brush, lightly blush cheeks.

Drybrush blonde hair and yellow areas with Honey Toast. Continue

hair and lighter colored yellow squares with two coats of Buttermilk added to your brush.

Drybrush Owl, brown hair and brown shoes with Medium Mocha followed with Golden Ocher and then very lightly with Buttermilk added to your brush.

Drybrush Brick Red areas with 2 coats of Brick red followed with 2 to 3 coats of Orange. Highlight with Brightest Yellow and then Buttermilk added to your brush.

Drybrush Orange areas with Orange followed with Buttermilk added to your brush to the lighter squares.

Step 11

Basecoat all unpainted areas of all witches very neatly with Flat Black.

Step 12

Drybrush color to the following areas, do not avoid items such as the trees:

Blue Areas - Navy, Dark Blue, Medium Blue and White.

Purple areas – Navy, Deep Purple, Dusty Violet and Hushed Violet.

Green areas - Accent Green, Forest Green and Limeburst, ligjhtly highlight with Brightest Yellow added to your brush.

Step 13

Rebasecoat trees and leaves and cat neatly with Flat Black. Rebasecoat cut out spider and bat with Flat Black.

Step 14

Drybrush trees on scenes and shoes on plain witches with Chocolate Fudge, Chocolate, Medium Mocha and Light Umber. Drybrush Leaves with Brick Red followed with Orange and Honey Toast.

Drybrush cat, cut out spider and bat with Navy followed with Dark Blue.

Step 15

Paint spider eyes with Butttermilk mixed with Honey Toast and paint spider pupils with Flat Black. Paint witch eyes with Flat Black. Place a small white dot for highlight in all eyes.

Step 16

Using a square shader, shade green flesh areas with Forest Green and Light Taupe flesh and Blonde hair using Medium Mocha. Shade brown hair using Chocolate. If desired, shade scene's on witches using Black.

Step 17

Glue in small red pin lights in cut out spider and bat. Hook up with electrical for lighting.

PILGRIMS

Materials

Molds: by Clay Magic 3177 Girl Pilgrim with Scene 3178 Girl Pilgrim Plain 3179 Boy Pilgrim with Scene 3180 Boy Pilgrim Plain

Step '

Cast the desired pieces from the molds (or have them cast for you). If you are planning on cutting out any phrase or elements and need to set the piece aside, place it in a plastic bag. This will keep the piece damp, making it easier to cut out the phrase or design. If you are simply drybrushing the pilgrims, allow the piece to dry and skip down to step 6.

Step 2

Prepare the pattern, use a photo copier with reduce and enlarge functions to make the desired size pattern. Additional stencils are available on Clay Magic's Web site: www.claymagicinc.com

Step 3

Arrange the pattern as desired on the front of the plain pilgrims and, using a somewhat dull pencil or similar tool, trace the pattern onto the damp greenware leaving an indentation.

Step 4

Remove the pattern and neatly cut design, word or words with a craft knife. After all the cuts are made, carefully remove the cutout clay. Cut all necessary holes for lighting and electrical needs for the pieces.

Step 5

Using a damp sponge, carefully clean up the design elements by wiping the edges smooth. Clean the inside of the elements with a damp brush.

Allow the pieces to dry.

Step 6

Clean the greenware well by carefully removing the seamlines of the greenware using a cleanup tool, greenware sander and sponge in the usual manner. Sponge away any imperfections, but be careful not to harm the detail or the cut out areas of the piece.

Step 7

Allow the pieces to dry and fire to cone 04. Note: Cut-out pieces will always be more fragile, even after the items have been fired. Always be careful when handling and avoid holding or pressing cut-out areas.

Step 8

Basecoat color to areas as follows:

Flesh - Light Taupe

Hair- Honey Toast

White areas-Buttermilk

Gray areas- Slate Gray

Green area on cape-Yellow Green

Hat band-Wedgwood Blue

Antique all basecoated areas of the pieces using a 1 to 1 mix of Ginny Tan Twinkle and Golden Buckskin Twinkle. It is not important if the antique gets onto the unpainted bisque. Wipe off the excess with a soft cloth.

Step 10

Drybrush Light Taupe flesh with 2 coats of Light Taupe followed with one to two light coats with Portrait added to your brush. With a small amount of Brick Red and Orange added to your brush, very lightly blush cheeks and noses. Drybrush green areas with Yellow Green followed with a small amount of Honey Toast added to your brush, highlight with Buttermilk. Drybrush hair with Honey Toast. Continue hair with two coats of Buttermilk.

Drybrush White areas with 2 coats of Buttermilk, followed with 2 to 3 coats of White.

Drybrush Gray areas with 2 coats of Slate Gray, followed with 2 coats of Med. Gray and 1

to 2 coats of Light gray. Highlight lightly with White.

Step 11

Drybrush blue hatband with 2 coats of Wedgwood Blue followed with 2 coats of White added to your brush.

Step 12

Neatly paint the remaining unpainted bisque with Black.

Step 13

Drybrush black areas with Black with Slate Gray added to your brush 2 to 3 coats to lighten.

Step 14

Basecoat color to areas as follows: turkey, brown wheat and wreath with Chocolate Fudge. Oak leaves with Old World Santa. Grapes with Navy Blue. Pumpkin with Brick Red. Leaves with Accent Green. Golden wheat with Med. Mocha. Pear with Yellow Green. Corn with Honey Toast.

Step 15

Drybrush Chocolate Fudge areas with Chocolate, Med. Mocha, Golden Ochre and a little Light Umber. Highlight lightly with Buttermilk. Drybrush oak leaves with Antique red, Orange, Honey Toast, Brightest Yellow. Drybrush grapes with Navy Blue and Old World Santa mix, followed with Old World Santa and a little Buttermilk added to your brush to highlight. Drybrush pumpkin with Orange and Honey Toast, highlight with Buttermilk. Drybrush Grape leaves with Accent green and Golden Ochre, highlight with Buttermilk. Drybrush corn with Honey Toast and Buttermilk. Corn husk with Accent Green and Forest Green, highlight with Buttermilk. Drybrush the golden wheat heavily with

Golden Ochre and highlight with Buttermilk. Drybrush pear with Yellow Green and Honey Toast, highlight with Buttermilk.

Step16

Eyes with Black, turkey's waddle with Christmas Red and beak with Golden Ochre. Use rub on gold for buckles.

Step17

If desired shade hair and white areas with Med. Mocha. Flesh areas with Chocolate Fudge and the gray areas with Black

SNOWMAN FAMILY

MOLD NUMBERS
3181 Four Cardinals
3182 Papa Snowman Head
3183 Papa Snowman Body with Scene
3184 Papa Snowman Plain Body
3185 Mama Snowman Head
3186 Mama Snowman Body with Scene
3187 Mama Snowman Plain Body
3188 8.5" Snowman with Tree Scene
3189 8.5" Snowman Plain Body
3190 6" Snowman with Tree Scene
3191 6" Snowman Plain Body

Misc: 7mm multi color and clear pin lights and 5mm clear pin lights.

Step 1

Cast the desired pieces from the molds (or have them cast for you). If you are planning on cutting out any phrase or elements and need to set the piece aside, place it in a plastic bag. This will keep the piece damp, making it easier to cut out the phrase or design. If you are simply drybrushing the snowmen allow the piece to dry and skip down to step 6. Step 2

Prepare the pattern, use a photo copier with reduce and enlarge functions to make the desired size pattern. Additional stencils are available on Clay Magic's Web site: www.claymagicinc.com

Step 3

Arrange the pattern as desired on the front of the plain snowmen, using a somewhat dull pencil or similar tool, trace the pattern onto the damp greenware leaving an indentation.

Step 4

Remove the pattern and neatly cut design, word or words with a craft knife. After all the cuts are made, carefully remove the cutout clay. Cut all necessary holes for lighting and electrical needs for the pieces.

Using a damp sponge, carefully clean up the design elements by wiping the edges smooth. Clean the inside of the elements with a damp brush.

Allow the pieces to dry.

Step 6

Clean the greenware well by carefully removing the seamlines of the greenware using a cleanup tool, greenware sander and sponge in the usual manner. Sponge away any imperfections, but be careful not to harm the detail or the cut out areas of the piece.

Step 7

Allow the pieces to dry and fire to cone 04. Note: Cut-out pieces will always be more fragile, even after the items have been fired. Always be careful when handling and avoid holding or pressing cut-out areas. Step 8

Basecoat color to areas as follows:

Snowmen bodies 2:1 mix of Light Blue and Turquoise, trees with Accent Green, noses with Orange, light green areas with yellow green, Cardinals with Christmas Red, all other red areas with Old World Santa, light brown areas with Light Umber, blue areas with Wedgwood Blue, tree branches and tree trunks with Chocolate Fudge and black hats with Flat Black. Step 9

Antique, using a 1 to 1 mix of Ginny Tan Twinkle and Golden Buckskin Twinkle. Wipe off excess with a soft cloth. Step 10

Using the blue mix, drybrush the snowmen bodies with 2 coats. Continue the bodies with 2 coats of Buttermilk, followed with 3 coats of White. Blush the cheeks with tiny amount of Brick Red and Orange added to your brush. Drybrush color to areas as follows. Old World Santa Red areas with 2 coats of Old World Santa, 2 coats of Antique Red, and 2 to 3 coats of Christmas Red. Light brown areas with 2 coats of Light Umber, followed with 2 to 3 coats of Buttermillk added to your brush to slowly bring up the color. Trees with 2 coats of Accent Green, followed with 2 coats each of Forest Green and Country Sage. Highlight trees lightly with Buttermilk. Yellow Green to the Yellow Green areas

with 2 coats, followed with 2 to 3 highlight coats of Buttermilk. Blue areas with 2 coats of Wedgwood Blue followed with 2 to 3 highlight coats of Buttermilk. Drybrush noses with Orange followed with 2 to 3 coats of Buttermilk to lighten. Tree limbs and tree stumps with 1 coat of Chocolate Fudge, followed with 2 to 3 coats each of the following colors, Chocolate, Med. Mocha and Golden Ochre. Highlight very lightly with Buttermilk. Drybrush Cardinals with 2 coats of Christmas Red, followed with Orange to highlight wing tips, tail, breast, eyes and the tuft on the head. Drybrush black hats with Flat Black. Step 11

Paint all of the eyes, buttons, charcoal mouths and cardinals' feet with Flat Black. If desired, shade using Dark Blue around all snowmen, facial features of snowmen, and snow flakes. Using Flat Black, shade around tree limbs and cardinals. Using Chocolate Fudge, shade around Light Umber areas. Step 12

Glue in pin lights and hook up the electrical. Tie scarves around necks using fleece material.

MOLDS BY CLAY MAGIC INC. P.O. BOX 148