

MAYCO ACRYLIC STAINS USED ON THIS FLYER: SS-135 White, SS-108 Light Gray, SS-24 Chocolate Fudge, SS-198 Chocolate, SS-234 Medium Mocha, SS-212 Light Umber, SS-45 Buttermilk, , SS-210 Orange, SS-176 Christmas Red, SS-100 Old World Santa, SS-373 Brick Red, SS-192 Light Taupe, SS-3 Honey Toast, SS-254 Golden Ocher, SS-111 Brightest Yellow, SS-19 Country Sage, SS-276 Forest Green, SS-48 Artichoke, SS-211 Orange Rust, SS-6 Santa Red and SS-138 Flat Black

SPECIALTIES: TL-203 Renaissance Gold

MAYCO TRANSLUCENTS: TL-309 Golden Buckskin Twinkle and TL-310 Ginny Tan Twinkle

MAYCO BRUSHES: AB-834 ¾" Basecoat, RB-138 3/8" Angled Shader, Various size RB and size 4, 6 & 8 round CB brushes, 10/0 Mini Liner CB 110, Script Liner CB 106, #4 Soft Fan CB-604, UB and round AB Drybrushes.

GNOMES

MOLD NUMBERS

3313 Blinken Gnome 14.5" T x 9.75" W \$98.00

3217 "Nod" Sleeping Gnome 15" L x 9" T \$88.00

3249 "Winken" Gnome 14.75" T x 7.25" W 27 \$88.00

3416 Flutter Gnome 14" T x 8.25" W \$98.00

3418 Plain Butterflies 2" T x 3.25" W, 3.25" T x 4" W \$30.00

BASECOAT: Basecoat all areas in a watercolor fashion; use 1:2 color and water and appropriate size brush, apply a wash to areas as follows: **Light Gray** – white areas. **Old World Santa** – red areas. **Light Taupe** – flesh areas. **Chocolate Fudge** – boots, pants, staff, chair, mushrooms and soil. **Golden Ochre** – Yellow butterflies and Flutter gnome's shirt. **Med. Mocha** – Nod's Jacket. **Brick Red** – Orange Butterflies

ANTIQUING: Using a 1:1 mix of Ginny Tan Twinkle and Golden Buckskin Twinkle antique all pieces, wipe off excess with a soft cloth.

DRYBRUSH: Drybrush approximately 2 coats per color, allow drying in between coats. Drybrush 2 to 3 different areas at one time allowing colors to dry while working on other areas. **Brown areas** - with 2 coats of the following: Chocolate Fudge, Chocolate, Medium Mocha. Apply Light Umber followed with Buttermilk to highlight lighter brown areas. **White areas** –Light Gray followed with White. **Flesh areas** with Light Taupe, blush cheeks, ears, lips, hands and noses lightly with a small amount of blush color of your choice added to your brush. **Hats** –2 coats of Old World Santa followed with 4 coats of Christmas Red, highlight with Orange. **Gnomes orange jackets** – Old World Santa, followed with Brick Red, Continue lightly with Orange Rust and lightly highlight with Orange. **Nod's jacket**- Medium Mocha, followed lightly with Golden Ochre and continue lightly with Buttermilk. **Gnomes shirt** - Golden Ochre followed lightly with Buttermilk. **Yellow Butterflies** - with Golden Ochre and slowly lighten with White. **Orange**

butterfly – with Brick Red followed with Orange Rust continue with Orange and highlight edges with Honey Toast. **Pants** – Chocolate Fudge, Chocolate and Med. Mocha. Continue by adding Artichoke to your brush and lightly apply 2 coats, highlight lightly with Golden Ochre.

PAINT: Paint all eyes using Rich Blue for the Irises. Paint all buttons, belts and butterfly bodies with Black. Drybrush buttons and belts, black with white added to your brush. Drybrush belt buckles with Renaissance God. Drybrush butterfly bodies with Chocolate Fudge, Chocolate, Med. Mocha, Golden Ochre and Orange.

SHADE: For stronger definition, shade as desired using Chocolate Fudge.

MUSHROOMS

MOLD NUMBERS

3408 Welcome Mushroom 15.5”T x 7.25”W \$98.00

3409 Alice Mushroom 13”T x 7”W \$70.00

3410 Greg Mushroom 8.75”T x 5.5”W \$45.00

3411 Peter and Bobby Mushroom 10”W x 5.25”W \$40.00

3412 Marsha, Jan & Cindy Mushroom 8”T x 4”W \$35.00

3413 Mike Mushroom 11.75”T x 6”W \$70.00

3414 Carol Mushroom 14”T x 7”W \$88.00

BASECOAT

Chocolate – Entire mushroom, excluding mushroom caps, butterfly, snail and smaller mushroom bases. **Golden Ochre** – Yellow areas. **Brick Red** – Orange areas. **Forest Green** – Snail’s Body. **Red Areas** – Mix of 1: 1, Old World Santa and Christmas Red.

ANTIQUÉ: With a 1: 1 mix of Ginny Tan Twinkle and Golden Buckskin Twinkle, wipe off excess with a soft cloth.

DRYBRUSH: Chocolate areas, except the grass bases – with 1 coat Chocolate, followed with 2 coats of Med. Mocha and three coats of Light Umber. Continue with 1 heavy coat of a 1: 1: 1 mix of Light Umber, Golden Ochre and Buttermilk, continue with 2 more light coats, highlight with Buttermilk. Blush cheeks, noses, elbows and knuckles lightly with the color of your choice. **White areas** – with white 2 to 3 coats. **Red Caps** – with 1 coat of the red mix, followed with 3 to 4 coats of Santa Red, concentrating the color to the center and edges of the caps with the last 2 coats. Highlight with Orange to the center and edges of caps only. **Orange caps and snail shell** - With 1 coat of Brick Red, followed with 3 to 4 coats of Orange Rust concentrating the color to center and edges of caps the last 2 coats. Highlight with Orange, 2 to 3 coats, again mostly to the center and edges of caps. Highlight with 2 to 3 coats of Honey Toast to center and edges only. Highlight edges only with Buttermilk. **Yellow caps and butterfly** – With 2 coats of Golden Ochre, followed with 3 coats of Honey toast,

again concentrating the last 2 coats to the center and edges of caps. Highlight center and edges with White to lighten.

NOTE: WHILE PAINTING THE MUSHROOM CAPS DRYBRUSH THE UNDERSIDE EDGE OF THE CAPS. WITH WHITE IN A DRYBRUSH BLEND THE COLOR TO MUTE WITH THE WHITE. IF NEEDED GO BACK OVER WITH THE COLOR UNTIL DESIRED EFFECT IS ACHIEVED.

Snails body – 1 coat Forest Green, followed with 2 coats Country Sage, highlight with Brightest Yellow. **Bases on the larger mushrooms** - 2 to 3 heavy coats of Forest Green, followed with 2 to 3 heavy coats of Artichoke. Highlight with Golden Ochre. **Sm. Mushroom bases** – Basecoat with Chocolate Fudge and drybrush 2 coats each with Chocolate, Med. Mocha, Lt. Umber, Golden Ochre and highlight with buttermilk.

PAINT: The eyes with green or blue. Paint the WELCOME with a 1:1 mix of Christmas Red and Orange. With a pencil, draw mushroom cap spots, paint with Buttermilk. Drybrush the interior of the spots with 2 coats of White.

SHADE: If desired shade using Chocolate Fudge to further define. Shade the spots on the yellow caps with Golden Ochre.

GNOME DOORS, LOG SLICE AND GARDEN STUMPS MOLD NUMBERS

3415 Gnome/Troll Door 14.5”T x 13”W \$80.00

3417 Garden Log Slice 6” x 6” \$30.00

TL1028 Garden Stump 8.5”T x 15”W \$108.00

2607 Stump 4”T x 7.5”W \$50.00

2801 Triple Tree Stump 12.5”T X 11”W \$98.00

2802 Tree Stump Limb Att. \$10.00

BASECOAT: Red mix – Red Door. **Brick Red** – Orange Door. **Chocolate Fudge** – Stumps and door trim.

ANTIQUÉ: Red and Orange areas only.

DRYBRUSH: The red door the same way as the red mushroom caps. The orange door, the same way as the orange mushroom caps. Drybrush all the stumps and small mushroom bases as follows: 2 coats each of the following everywhere: Chocolate and Med. Mocha. Continue with Light Umber to smooth areas, 2 to 3 coats and slightly on the bark of the stumps. Continue with 2 coats of Golden Ochre applied the same way. Highlight with Buttermilk to smooth areas only. The door trim is done the same.

PAINT: Doorknob and trim Black. Using Renaissance Gold lightly drybrush the door hardware.

SHADE: The stumps in Black.

MUSHROOMS IN GLAZES

MAYCO GLAZES USED ON THE MUSHROOMS

CC-102 White Crackle, CG-966 Tiger Lily, C-101 Blu-White Clear
STROKE & COATS- SC-16 Cotton Tail, SC-24 Dandelion, SC-2 Melon-Choly,
SC-75 Orange-A-Peel, SC-73 Candy Apple Red, SC-33 Fruit of the Vine, SC-45
My Blue Heaven, SC-11 Blue Yonder, SC-27 Sour Apple, SC-26 Green Thumb,
SC-86 Old Lace, SC-5 Tiger Tail, SC-25 Cracker Jack, SC-48 Camel Back, SC-
41 Brown Cow, SC-14 Java Bean and SC-15 Tuxedo

MUSHROOM BODIES

Mix water with 1 part Camel Back and 1 part Brown Cow to a cream consistency; apply to all 04 bisque with a soft fan brush. Using a sponge and rinsing the sponge often, wipe paint away leaving the color in crevices as shown. All color is thinned to a cream consistency, 1 part water and 2 parts color. Apply 2 coats of Old Lace to the mushroom bodies. With a sponge and Melon-choly, dab 2 coats of color to all cheeks, elbows, knuckles and noses.

Apply a wash of My Blue Heaven to all eyelids. Apply 2 coats of Cracker Jack to the undersides of all mushroom caps, the bases of the smaller mushrooms and to the Welcome post. Using the end of a brush, apply Cracker Jack to the faces for freckles. Apply 2 coats of Tiger Tail to the hair. Apply 2 coats Dandelion to the butterfly wings. Apply 2 coats Orange-A-Peel to the butterfly bodies, Welcome letters and snail shell. Apply 1 coat of Green Thumb to grass bases, followed with 1 coat of Sour Apple. Apply 2 coats of Sour Apple to the snail's body. Apply Tuxedo to the insides of mouths, line mouths and butterfly legs and antenna. Paint the teeth using Cotton Tail. Paint all eyes using Blue Yonder for the pupil. If desired, shade the mushroom bodies in Java Bean.

MUSHROOM CAPS

Apply 1 coat of White Crackle to the mushroom caps. Apply 1 coat of Tiger Lily over the White Crackle, heavy with the crystals. The White Crackle makes the crystals bloom. When dry, apply Stroke & Coat. Depending how you apply the Stroke & Coat will determine the intensity of the color. The more you water the color down the lighter the color. We used Orange-A-Peel on the orange caps. Candy Apple Red on the red caps, Dandelion on the yellow caps, Lime Burst on the green cap and Fruit of The Vine for the purple cap. Example- The Welcome mushroom was done with 2 parts water and 1 part Orange-A-Peel. When the mushrooms are dry, apply 1 coat of Blu-White Clear everywhere except the mushroom caps. Fire to cone 06.

MOLDS BY

CLAY MAGIC Inc.

P.O. Box 148

Rockwood, Mi 48173

734-379-3400 www.claymagicinc.com

**COLOR AND BRUSHES BY MAYCO
4077 WEAVER COURT S.
HILLIARD, OH 43026
614-876-1171 www.maycocolors.com**